

Introduction

Volleyball Unit

General Purpose:

The purpose of the Volleyball unit is to teach students the basic concepts of the game. This will include how to perform the skills, how to play the game, and the rules to the game. This unit works with Forehand pass, Set, Spike, Serve, and block. The understanding of these concepts is necessary for students to master for advanced skills, and playing the game.

Justification of Unit for Grade Level:

Based on the standards developed to be appropriate subject matter for 9th-12th grade students should be able to do the following. With the unit I have provided these are the GLCE's that are being met.

- M.1.MS.4 Apply all elements of the mature form of the manipulative skills of catch, kick, foot dribble, and strike with hand and implements in dynamic settings.
- M.1.MS.5 Demonstrate elements of the mature form of the manipulative skills of chest pass, bounce pass, hand dribble, volley, overhead pass, and punt in dynamic settings.
- M.1.NG.1 Demonstrate all elements of tactical problems, including off-the-object problems of scoring (e.g., maintaining a rally, setting up to attack, winning the point, attacking as a pair/team) and preventing scoring (e.g., defending space, defending against attack, defending as a pair/team) during modified net/wall games (e.g., 1 vs. 1, 2 vs. 2, or 6 vs. 6).
- K.2.MS.1 Apply knowledge of the critical elements of movement concepts while performing non-locomotor skills during participation in target, net/wall, invasion, and striking/fielding modified games in dynamic settings.
- K.2.NG.1 Analyze game play, synthesize skills or tactical problems of the game, or evaluate player performance of tactical problems, including off-the-object problems of scoring (e.g., maintaining a rally, setting up to attack, winning the point, attacking as a pair/team) and preventing scoring (e.g., defending space, defending against attack,

defending as a pair/team) during modified (e.g., 1 vs. 1, 2 vs. 2, or 6 vs. 6) net/wall games (e.g., compare/contrast volleyball and floor tennis).

- B.6.FB.1 Apply internal (prior knowledge) and external feedback to improve motor skills and movement patterns, fitness, and physical activities in dynamic settings.

Classroom Rules:

1. Be respectful when others are talking
2. No roughhousing
3. Raise your hand when answering a question
4. Respect your classmates
5. Be Respect to the equipment, and the gym.
6. Try your best.

Reference List:

Websites: www.pecentral.org www.apherd.org www.michigan.gov/physed